



BAFTA curates a year-round global programme of events and initiatives that support the games industry. This includes developer talks, showcases, debates, scholarships and networking, as well as the flagship Games Lecture by an inspirational practitioner. Applications are now open for: BAFTA Young Game Designers ([YGD](#)), which gives young people and educators insights into the industry and access to the brightest creative minds in games; [BAFTA Scholarships](#), which enable talented individuals to study a post-graduate course in games; and [BAFTA Breakthrough Brits](#), which supports emerging stars of the games industry.

Applications are now being taken for games memberships of BAFTA:
membership.bafta.org

-- A FULL LIST OF ALL THE WINNERS ACCOMPANIES THIS RELEASE --

For free event photography, video, transcripts, logos and more visit
www.bafta.org/media-centre

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About BAFTA

The British Academy of Film and Television Arts (BAFTA) is a world-leading independent arts charity that brings the very best work in film, games and television to public attention and supports the growth of creative talent in the UK and internationally. Through its Awards ceremonies and year-round programme of learning events and initiatives – which includes workshops, masterclasses, scholarships, lectures and mentoring schemes in the UK, USA and Asia – BAFTA identifies and celebrates excellence, discovers, inspires and nurtures new talent, and enables learning and creative collaboration. For advice and inspiration from the best creative minds in working in film, games and television, visit www.bafta.org/guru. For more, visit www.bafta.org.